Game Design

MAIN CLASS
Curriculum and Instruction 357
Game Design I

LINKED CLASS
Sociology 134
Sociology of Race and Ethnicity in the United States

LINKED CLASS
Communication Arts 200
Introduction to Digital Communication

In this main FIG seminar, Curriculum & Instruction 357: “Game Design I,” you will develop fundamental skills in designing interactive systems through the design, construction, and analysis of playable game prototypes. Collaboratively and individually, you will create a variety of projects including: board games, card games, social and performative games, and interactive fiction/nonfiction. This class is aimed at students who are interested in games as an art form and does not require any prior coding or game design experience. The other classes in this FIG will inform our understanding of design, communication, and representation.

Sociology 134: “Sociology of Race and Ethnicity in the United States” — The nature of intergroup relations; emphasis on various forms of racism, discrimination, and white privilege; historical background and characteristics of American Indians, African Americans, Hispanic Americans, Asian Americans and other racial and ethnic minorities; a consideration of economic, housing, political, legal, educational, familial, and health challenges faced by minority groups in U.S. society.

Communication Arts 200: “Introduction to Digital Communication” — An introduction to digital communication and how it shapes our everyday lives. You will develop digital communication skills, explore digital media tools and trends, and examine expressions of power online.

main class instructor: Krista-Lee Malone
Enrolled in a FIG and you change your mind?

FIG classes are designed to be taken together. When you enroll in a FIG, you are signed up for these classes as a whole group, not as separate classes.

**Dropping one FIG class means ending your enrollment in all of the classes in the FIG.**

So, here's what you should know if you want to drop the FIG:

- You can drop all the classes on your own at enroll.wisc.edu. Any non-FIG class will not be affected.

- After classes begin, if you need to drop a single class within the FIG, please contact Kari Fernholz (see below) to review your situation. If necessary, she will provide the required authorization to drop the class.

- **Wednesday, September 11, 2019** is the last day to drop a class without it appearing on your college transcript.

- **Friday, September 13, 2019** is the last day to add a class without first getting department permission.

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**Game Design**

figs.wisc.edu/2019fall24  
**FIG 24 • Fall 2019**

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**MAIN CLASS**

**Curriculum and Instruction 357**

**Game Design I**

LEC 1: TR 4:00–5:15

- Intermediate
- credits: 3
- class number: **61533**

**LINKED CLASS**

**Sociology 134**

**Sociology of Race and Ethnicity in the United States**

LEC 1: MW 2:30–3:45 + DIS 324: R 1:20–2:10

- Ethnic Studies
- Social Science
- Elementary
- credits: 4
- class number: **56588**

**LINKED CLASS**

**Communication Arts 200**

**Introduction to Digital Communication**

LEC 1: TR 12:00–12:50 + LAB 301: T 1:20–2:10

- Humanities or Social Science
- Elementary
- credits: 3
- class number: **51524**